

# Make, Hack, Play

## Exploring Connected Learning

Kevin Hodgson  
Sixth Grade Teacher, Southampton, MA  
Technology Co-director, Western Mass Writing Project  
Co-Facilitator, Making Learning Connected MOOC

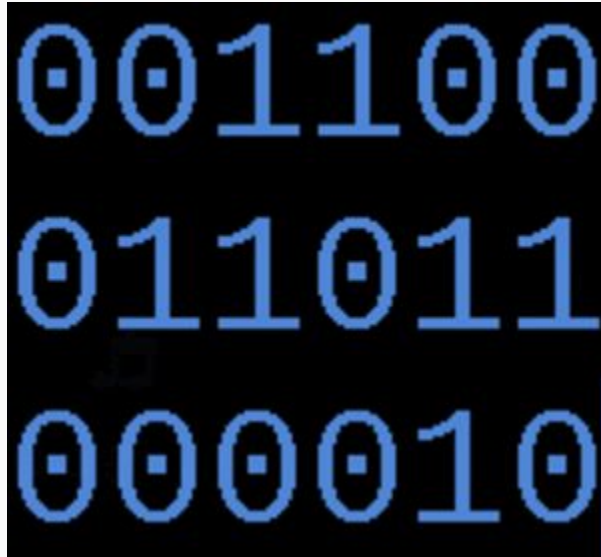
Justin Eck  
Graduate Student: Learning, Media and Technology at UMASS-Amherst  
Youth Programs, Co-director, Western Mass Writing Project

Session Resource Site: <https://sites.google.com/a/hr-k12.org/neatecl/>



# Make Activity: Your ASCII Name

Use the materials at your table to convert your first name into ASCII code.



# As you're making...

- How is what you create driven by your interests?
- How is your learning and making supported by peers?
- How is your learning and making connected to larger systems?



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# What is CLMOOC?

- Massive Open Online Collaboration
- Hosted by the National Writing Project/Educator Innovator network
- Summer
- Make Cycles
- Open networked/Open platformed

# Some Numbers, to date

- 2,900 educators as participants
- 27,000 tweets with the #CLMOOC hashtag
- 2,500 members of the CLMOOC Google Plus Community
- 156 Personal blog sites in CLMOOC Blog Hub

More than 1,600 Publicly Shared Projects and Distributed “Makes.”

# Designing for Possibilities: Connected Learning

## Learning Principles

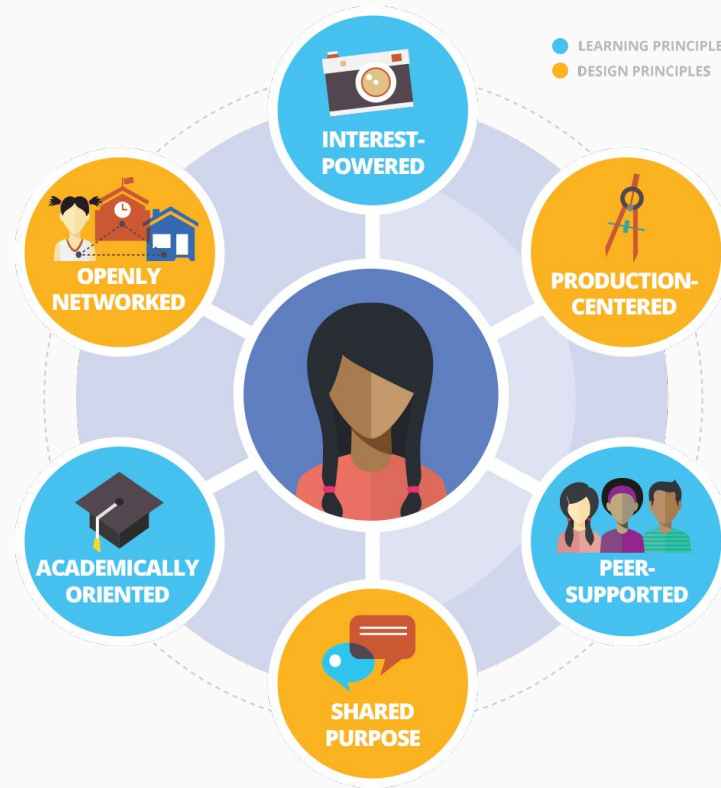
1. Interest-powered
2. Peer-supported
3. Academically oriented

## Design Principles

1. Production-centered
2. Openly networked
3. Shared purpose

## Core Values

1. Equity
2. Social Connection
3. Full Participation



# Designing for Possibilities: NWP Social Practices (Lieberman and Wood 2003)

Teachers Teaching Teachers

Learning by Doing/Making/Writing

Going public with your practice



# Designing for Possibilities: NWP Social Practices (Lieberman and Wood 2003)

## The role of invitation:

- Invitation to design
- Invitation to participate
- Invitations to make/to create
- Invitations to discussion/reflect/question
- invitations to lead





## Planning and Facilitating



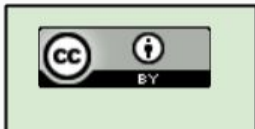
Facilitating  
Team



Teasers and  
Marketing



Design Process/  
Planning Ethos



Why Open  
Licensing?

## Community Building



Newsletters/  
Blog Posts



Hangouts/  
Make with Me



Twitter Chats



Google Plus



Make Bank



Affirmations

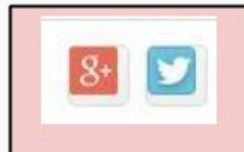
## Technical Aspects



Wordpress/  
Plug-ins



Platform  
Decisions



Help Guides



What Bloomed/Blooms

P2PU Make/Hack/Play  
Deeper Learning MOOC  
Site-based Online Learning  
Invent to Learn Book Talk  
#walkmyworld Project

Flowcharts

Badges

Stopmotion

Vine-offs

Chalkman

Toy Hacks

Maps

Credos

Twitter Chats

#clmoooc

Newsletters

Make Bank

Make with Me

Avatars/  
Introductions

App Creation

Infographics

Collaborative  
Map (6 word  
stories)

Vizify Bios

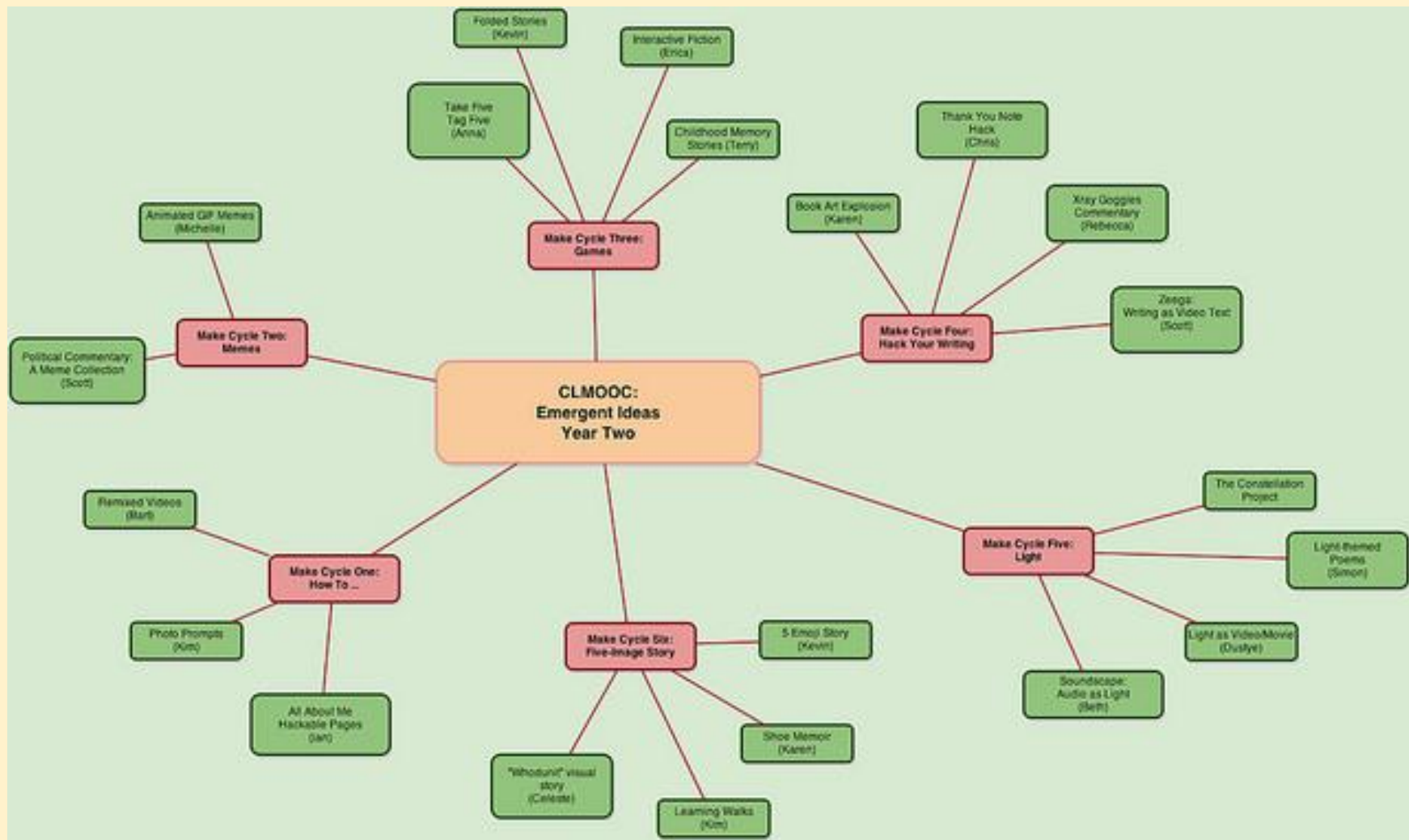
Viral Memes

Find  
Five  
Fridays

National Writing Project  
Connected Learning

Maker's Movement  
Educator Innovator





# Make Activity: Avatars and Identity

Offline: Use Wiki Stix to represent yourself at your table

Online: Choose a site and make a version of yourself

To Consider:

- What choices did you make?
- What aspect of your personality did you seek to capture?
- Why did you do what you did?

# Make Activity: Make a Map 1

- Map important learning for you about digital media and learning or map your NEATE conference experience so far.
- Create a literal map and use it to tell a story.
- Map important connections you've made through your PLN, your work with NEATE or with any other organization.
- Or, go on a memory learning walk...



Maps Created  
at the DML  
Conference:  
Connected  
Learning  
Presentation

# Make Activity: Make a Map 2 (Geolocation)

- Pin your school on the collaborative Google Map
- Put a pin on the Literary Landscape Google Map

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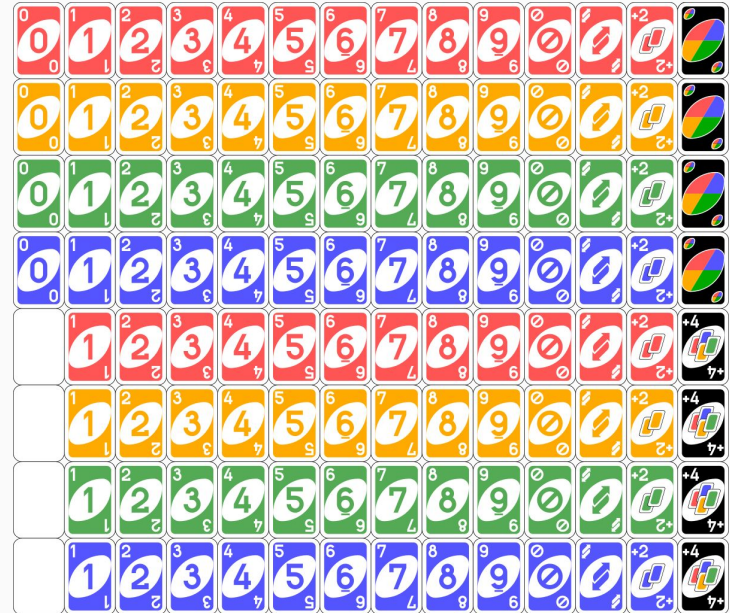
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# Make Activity: Hack a Game

The Recipe:

- Take one game of Uno
- Play with others to learn the “rules”
- Add assorted pieces
- Make new rules
- Invent a new game



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# Make Activity: Make a Plan

How might you bring some of this Connected Learning/Making/Hacking mindset into your classroom?

Make a Plan of Action:

- for yourself, as an educator
- for your students, as explorers



# As you're making...

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# Now .. how about making connections? The Postcard Project

Take a postcard ... put  
your name and address  
on it ... get someone else'  
s postcard ... write a note  
... make a connection ....

